Metaheuristic Optimization: Particle Swarm Optimization (PSO)

Adaptive and Cooperative Algorithms (ECE 457A)

ECE, MME, and MSCI Departments, University of Waterloo, ON, Canada

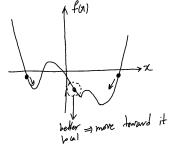
Course Instructor: Benyamin Ghojogh Fall 2023

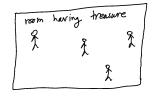
Swarm Optimization: the Idea

- Some of the metaheuristic optimization algorithms are **swarm optimization** methods.
- In swarm methods, we have a swarm of particles which collaboratively try to find the global best in an optimization landscape.
- The swarm methods are usually (but not always) bio-inspired or nature-inspired algorithms where the particles behave like animals, birds, creatures, etc.
- A recent survey on nature-inspired optimization is published in 2023 [1].
- For example, a swarm method can be inspired by a flock of birds or group of fish.
- Many bio-inspired or swarm metaheuristic algorithms exist such as:
 - ▶ Particle Swarm Optimization (PSO): 1995 [2]
 - ► Ant colony: 1996 [3, 4]
 - ► Grey wolf optimizer: 2014 [5]
 - Whale optimization algorithm: 2016 [6]
 - ▶ Salp Swarm Algorithm: 2017 [7]
 - A scholar in this area: Seyedali Mirjalili, Torrens University Australia, Australia, https://scholar.google.com/citations?user=TJHmrREAAAAJ&hl=en&oi=sra

Particle Swarm Optimization: the Idea

- Particle Swarm Optimization (PSO) was proposed in 1995 [2].
- The idea of PSO is like finding a treasure by a group of people.





 It is inspired a <u>flock of birds</u> or <u>group of fish</u>. Hence, it can be seen as one of the <u>bio-inspired</u> metaheuristic algorithms or <u>swarm optimization</u>.

Particle Swarm Optimization: the Formula

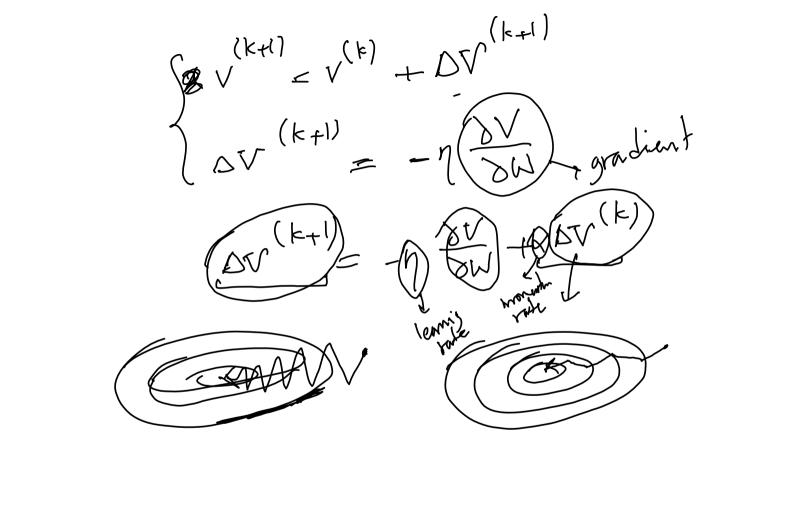
- The candidate solutions are the particles (vectors).
- Every particle searches locally in a local neighborhood.
- Three components for the velocity vector for updating the solution:
 - the momentum (history) of previous velocity (fro exploitation): $\alpha_1 \mathbf{v}_i^{(k)}$
 - update according to the **local best** in the iteration: $\alpha_2(\mathbf{x}_{\text{localBest}}^{(k)} \mathbf{x}_i^{(k)})$
 - update according to the **global best** in the iteration: $\alpha_3(\mathbf{x}_{\text{globalBest}}^{(k)} \mathbf{x}_i^{(k)})$

• The update of every particle: $(\mathbf{v}_{i}^{(k+1)}) := \alpha_{1} \mathbf{v}_{i}^{(k)} + (\alpha_{2} (\mathbf{x}_{\text{localBest}}^{(k)} - \mathbf{x}_{i}^{(k)})) + (\alpha_{3} (\mathbf{x}_{\text{globalBest}}^{(k)} - \mathbf{x}_{i}^{(k)}),$ (1)

$$x_i^{(k+1)} = x_i^{(k)} + v_i^{(k+1)}$$
 (2)

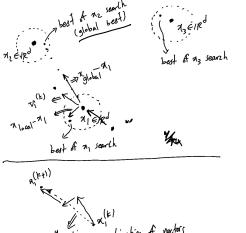
where α_1 , α_2 , and α_3 are weight (regularization) hyper-parameters.

- Variants of PSO:
 - local best:
 - * local best of particle itself in this iteration
 - ★ local best of particle itself so far (in all iterations until now)
 - global best:
 - * global best of all iterations so far (best found solution so far)
 - ★ best of solutions found by particles in this iteration

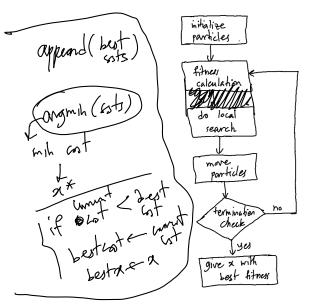


Particle Swarm Optimization: Visualizing the Formula

$$\begin{aligned} \mathbf{v}_{i}^{(k+1)} &:= \alpha_{1} \mathbf{v}_{i}^{(k)} + \alpha_{2} (\mathbf{x}_{\text{localBest}}^{(k)} - \mathbf{x}_{i}^{(k)}) + \alpha_{3} (\mathbf{x}_{\text{globalBest}}^{(k)} - \mathbf{x}_{i}^{(k)}), \\ \mathbf{x}_{i}^{(k+1)} &:= \mathbf{x}_{i}^{(k)} + \mathbf{v}_{i}^{(k+1)}. \end{aligned}$$



Particle Swarm Optimization: Flowchart



Acknowledgment

- Some slides of this slide deck are inspired by teachings of <u>Prof. Saeed Sharifian</u> at the Amirkabir University of Technology, Department of Electrical Engineering.
- A good web link about PSO: https://www.analyticsvidhya.com/blog/2021/10/ an-introduction-to-particle-swarm-optimization-algorithm/

References

- [1] S. Darvishpoor, A. Darvishpour, M. Escarcega, and M. Hassanalian, "Nature-inspired algorithms from oceans to space: A comprehensive review of heuristic and meta-heuristic optimization algorithms and their potential applications in drones," *Drones*, vol. 7, no. 7, p. 427, 2023.
- [2] J. Kennedy and R. Eberhart, "Particle swarm optimization," in *Proceedings of ICNN'95-international conference on neural networks*, vol. 4, pp. 1942–1948, IEEE, 1995.
- [3] M. Dorigo, V. Maniezzo, and A. Colorni, "Ant system: optimization by a colony of cooperating agents," *IEEE Transactions on Systems, Man, and Cybernetics, Part B* (Cybernetics), vol. 26, no. 1, pp. 29–41, 1996.
- [4] M. Dorigo, M. Birattari, and T. Stutzle, "Ant colony optimization," *IEEE computational intelligence magazine*, vol. 1, no. 4, pp. 28–39, 2006.
- [5] S. Mirjalili, S. M. Mirjalili, and A. Lewis, "Grey wolf optimizer," Advances in engineering software, vol. 69, pp. 46–61, 2014.
- [6] S. Mirjalili and A. Lewis, "The whale optimization algorithm," Advances in engineering software, vol. 95, pp. 51–67, 2016.
- [7] S. Mirjalili, A. H. Gandomi, S. Z. Mirjalili, S. Saremi, H. Faris, and S. M. Mirjalili, "Salp swarm algorithm: A bio-inspired optimizer for engineering design problems," *Advances in engineering software*, vol. 114, pp. 163–191, 2017.