## Training One Neural Layer

Deep Learning (ENGG\*6600\*01)

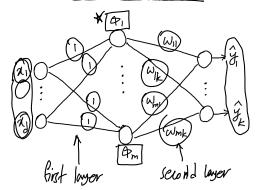
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Course Instructor: Benyamin Ghojogh Summer 2023

#### Introduction

- In the lecture of "Training one neuron", we were introduced to the neural networks with only one layer and only one neuron.
- In this lecture, we are introduced to the neural networks with only one [learnable] layer but possibly multiple neurons.
- Two of these networks are Radial Basis Function (RBF) network and Self-Organizing Map (SOM).

- A Radial Basis Function (RBF) network was first proposed in 1988 [1, 2].
- It has two layers but the first layer has fixed weights equal to one. The second layer has learnable weights.
- The first layer connects the data  $\mathbf{x} \in \mathbb{R}^d$  to  $\underline{m}$  basis kernel functions  $\{\phi_i(\mathbf{x})\}_{i=1}^m$ .
- The second layer connects the basis functions  $\{\phi_i(\mathbf{x})\}_{i=1}^m$  to the output neurons  $\{\hat{y}_j\}_{j=1}^k$ .
- The weight  $w_{ij}$  denotes the weight connecting  $\phi_i(\mathbf{x})$  to  $\hat{y_j}$ .





The basis functions can be various kernel functions such as:

$$\begin{array}{c}
\text{KBF} \rightarrow \text{Gaussian distribution:} \\
\text{kernel} & \underline{\text{Gaussian distribution:}} \\
\text{Logistic (sigmoid) function:} & \underline{\phi_i(x) = e^{-\frac{\|\vec{x}_i - \vec{\mu}_i\|_2^2}{2\sigma_i^2}}}, \\
\text{The distribution:} & \underline{\phi_i(x) = \frac{1}{1 + e^{-\frac{\|\vec{x}_i - \vec{\mu}_i\|_2^2}{2\sigma_i^2}}}, \\
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where  $\mu_i \in \mathbb{R}^d$  and  $\sigma_i^2 \in \mathbb{R}$  are the mean and variance for  $\phi_i(\mathbf{x})$ .

• At the first step, the means  $\{\mu_i\}_{i=1}^m$  are found by applying a clustering method, such as K-means, on the training data with m clusters. The variances of clusters determine the variances  $\{\sigma_i\}_{i=1}^m$ 

variances 
$$\{\sigma_i\}_{i=1}^m$$
.

 $\{\sigma_i\}_{i=1}^m$ 
 $\{\sigma_i\}_{i=1$ 

- RBF networks can be considered as an <u>additive model</u>. An <u>additive model</u>, first proposed in [3], <u>maps data to a space with several basis functions</u> and then <u>tries to learn a weighted</u> average of those bases.
- In RBF, the output is obtained as:

$$\widehat{y_j} = \widehat{w_{1j}} \, \phi_1(\mathbf{x}) + \dots + \widehat{w_{mj}} \, \phi_m(\mathbf{x}) = \sum_{i=1}^m w_{ij} \, \phi_i(\mathbf{x}). \tag{3}$$

• Consider <u>n data points</u> together in a matrix  $X \in \mathbb{R}^{k \times n}$ . In matrix form:

$$(4)$$

where:

$$\begin{array}{c}
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\mathbb{R}^{k \times n} \Rightarrow \widehat{V} = \begin{pmatrix} \widehat{V}_{11} & \cdots & \widehat{V}_{1n} \\ \vdots & \ddots & \vdots \\ \widehat{V}_{k1} & \cdots & \widehat{V}_{kn} \end{pmatrix}, \quad \mathbb{R}^{m \times k} \Rightarrow \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} w_{11} & \cdots & w_{1k} \\ \vdots & \ddots & \vdots \\ w_{m1} & \cdots & w_{mk} \end{pmatrix}$$

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• Least squares error minimization between the label of data  $Y \in \mathbb{R}^{k \times n}$  and the output of network  $\hat{Y} \in \mathbb{R}^{k \times n}$ :

$$\underbrace{\widehat{\mathbf{minimize}}}_{\mathbf{W}} \| \mathbf{Y} - \widehat{\mathbf{Y}} \|_F^2 = \| \mathbf{\widehat{V}} - \mathbf{\widehat{V}}^{\top} \mathbf{\Phi} \|_F^2.$$
(5)

Simplification of the cost function:

$$||Y - W^{\top} \Phi||_{F}^{2} = \operatorname{tr}((Y - W^{\top} \Phi)) + \operatorname{tr}((Y - \Phi^{\top} W)(Y - W^{\top} \Phi))$$

$$= \operatorname{tr}(Y^{\top} Y - Y^{\top} W^{\top} \Phi - \Phi^{\top} W) + \Phi^{\top} W W^{\top} \Phi)$$

$$\stackrel{(a)}{=} \operatorname{tr}(Y^{\top} Y) - \operatorname{tr}(W^{\top} \Phi Y^{\top}) - \operatorname{tr}(W Y \Phi^{\top}) + \operatorname{tr}(W^{\top} \Phi \Phi^{\top} W),$$

$$\text{where (a) is because of the linearity and cyclic property of the trace operator. At  $A \in A$$$

• Solving this optimization problem:

$$\frac{\partial}{\partial W} \| Y - W^{\top} \Phi \|_{F}^{2} = \underbrace{-\Phi Y^{\top} - \Phi Y^{\top}}_{X} + \underbrace{2\Phi \Phi^{\top} W \stackrel{\text{set}}{=} 0}_{Y} \implies \underbrace{\Phi \Phi^{\top} W = \Phi Y^{\top}}_{X}$$

$$\Rightarrow \underbrace{W = (\Phi \Phi^{\top})^{-1} \Phi \nabla^{\top}}_{X}.$$
(6)

• If  $\Phi\Phi^{\top}$  is a singular matrix, the pseudo-inverse can be used:

$$\mathbf{W} = (\mathbf{\Phi}\mathbf{\Phi}^{\top})^{\mathbf{D}}\mathbf{\Phi}\mathbf{Y}^{\top},\tag{7}$$

where † denotes the pseudo-inverse of matrix.

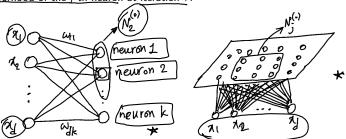
• The output of the RBF network, for either the training or test data, is:

$$\widehat{\mathbf{Y}} = \mathbf{W}^{\top} \Phi = ((\Phi \Phi^{\Box})^{\Box} \Phi)^{\Box} \Phi = \mathbf{Y} \Phi^{\top} (\Phi \Phi^{\Box})^{\Box} \Phi = \mathbf{Y} \Phi^{\Box} (\Phi \Phi^{\Box})^{\Box} \Phi^{\Box} (\Phi \Phi^{\Box})^{\Box} \Phi = \mathbf{Y} \Phi^{\Box} (\Phi \Phi^{\Box})^{\Box} ($$

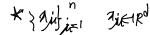
Self-Organizing Map

## Self-Organizing Map

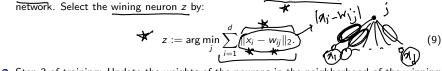
- <u>Şelf-Organizing Map (SOM)</u> is a neural network with <u>one layer</u>. It is used for <u>unsupervised</u> <u>clustering</u>, where the name "self-organizing" comes from.
- It was proposed by <u>Teuvo Kohonen</u> in <u>1982</u> [4]; therefore, it is also called the <u>Kohonen</u> network [5].
- It is one layer connecting  $x = [x_1, \dots, x_d]^{\top} \in \mathbb{R}^d$  to k neurons. Let  $w_{ij}$  denote the weight connecting  $\underline{x_i}$  to the j-th neuron. Each neuron represents a cluster. SOM trains the weights to cluster the input data x to one of the k clusters.
- The neurons can be put in 1D or 2D structure.
- Every neuron has a neighborhood around it in the 1D or 2D structure of neurons. This neighborhood is decreased gradually during the training phase. Let  $\mathcal{N}_j^{(\tau)}$  denote the neighborhood of the *j*-th neuron at iteration  $\tau$ .



# Self-Organizing Map



- Step 1 of training: Initialize all weights to small random values. Set all neighborhoods  $\{\mathcal{N}_j^{(0)}\}_{j=1}^k$  to half of the neuron structure grid. Set the initial learning rate  $\eta^{(0)}$  to a number in range (0,1].
- Step 2 of training: Select one the input data points,  $\mathbf{x} = [x_1, \dots, x_d]^\top$ , and feed it to the network. Select the wining neuron z by:



 Step 3 of training: Update the weights of the neurons in the neighborhood of the winning neuron z:

$$\stackrel{\text{(10)}}{\swarrow} := \begin{cases} w_{ij}^{(\tau)} + \eta^{(\tau)} (x_i - w_{ij}^{(\tau)}) & \text{if } j \in \mathcal{N}_z^{(\tau)} \\ w_{ij}^{(\tau)} & \text{Otherwise,} \end{cases}$$

for all  $i \in \{1, ..., d\}$ .

• Step 4 of training: Decrease the learning rate and the neighborhoods:

$$\uparrow \qquad \eta^{(\tau+1)} := \boxed{\eta^{(0)} (1 - \frac{\tau}{t})}, \tag{11}$$

$$\star \mathcal{N}_{j}^{(\tau+1)} := \mathcal{N}_{j}^{(\tau+1)}/2, \quad \forall j \in \{1, \dots, k\}, \tag{12}$$

where t denotes the total number of training iterations.

• Step 5 of training: Increase  $\tau$  and go to step 2.

## Acknowledgment

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### References

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