Training One Neural Layer

Deep Learning (ENGG*6600*07)

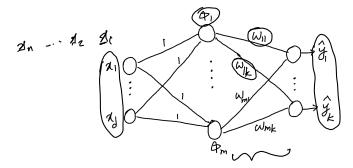
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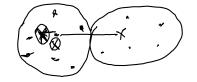
Course Instructor: Benyamin Ghojogh Fall 2023

Introduction

- In the lecture of "Training one neuron", we were introduced to the neural networks with only one layer and only one neuron.
- In this lecture, we are introduced to the neural networks with only one [learnable] layer but possibly multiple neurons.
- Two of these networks are Radial Basis Function (RBF) network and Self-Organizing Map (SOM).

- A Radial Basis Function (RBF) network was first proposed in 1988 [1, 2].
- It has two layers but the first layer has fixed weights equal to one. The second layer has learnable weights.
- The first layer connects the data $\mathbf{x} \in \mathbb{R}^d$ to m basis kernel functions $\{\phi_i(\mathbf{k})\}_{i=1}^m$.
- The second layer connects the basis functions $\{\phi_i(\mathbf{x})\}_{i=1}^m$ to the output neurons $\{\hat{y}_j\}_{j=1}^k$.
- The weight w_{ij} denotes the weight connecting $\phi_i(\mathbf{x})$ to \hat{y}_j .





The basis functions can be various kernel functions such as:

where $\mu_i \in \mathbb{R}^d$ and $\sigma_i^2 \in \mathbb{R}$ are the mean and variance for $\phi_i(\mathbf{x})$.

• At the first step, the means $\{\mu_i\}_{i=1}^m$ are found by applying a clustering method, such as K-means, on the training data with m clusters. The variances of clusters determine the variances $\{\sigma_i\}_{i=1}^m$.

$$a_{i}^{2} = \frac{1}{N} \sum_{i=1}^{N} (a_{i} - A_{i})^{2}$$

 RBF networks can be considered as an <u>additive model</u>. An additive <u>model</u>, first proposed in [3], maps data to a <u>space with several basis functions</u> and then tries to learn a <u>weighted</u> average of those bases.

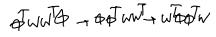
In RBF, the output is obtained as: $\widehat{y_j} = \widehat{w_{1j}} \phi_1(\mathbf{x}) + \dots + \widehat{w_{mj}} \phi_m(\mathbf{x}) = \sum_{i=1}^m w_{ij} \phi_i(\mathbf{x}).$ (3)

• Consider n data points together in a matrix $\pmb{X} \in \mathbb{R}^{d \times n}$. In matrix form:

$$\widehat{Y} = \widehat{W}^{\top} \Phi, \qquad \qquad (4)$$

where:

$$\begin{array}{c}
\widehat{\boldsymbol{V}} = \widehat{\boldsymbol{V}} = \widehat{\boldsymbol{V}} \\
\widehat{\boldsymbol{V}}$$



• Least squares error minimization between the label of data $Y \in \mathbb{R}^{k \times n}$ and the output of network $\hat{Y} \in \mathbb{R}^{k \times n}$:

minimize
$$\|\mathbf{\hat{y}} - \hat{\mathbf{\hat{y}}}\|_{F}^{2} = \|\mathbf{Y} - \mathbf{\hat{w}}^{\top} \mathbf{\Phi}\|_{F}^{2}.$$
 (5)

Simplification of the cost function:

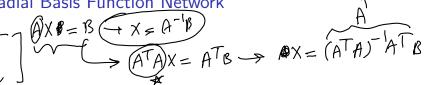
where (a) is because of the linearity and cyclic property of the trace operator.

Solving this optimization problem:

$$\frac{\partial}{\partial \underline{W}} \| \mathbf{Y} - \mathbf{W}^{\top} \mathbf{\Phi} \|_{F}^{2} = (\mathbf{\Phi} \mathbf{Y}^{\top}) - (\mathbf{\Phi} \mathbf{Y}^{\top}) + (2\mathbf{\Phi} \mathbf{\Phi}^{\top} \mathbf{W}) \stackrel{\text{set}}{=} (\mathbf{\Phi}) \Longrightarrow (\mathbf{\Phi} \mathbf{\Phi}^{\top} \mathbf{W}) = (\mathbf{\Phi} \mathbf{Y}^{\top})$$

$$\Longrightarrow \mathbf{W} = (\mathbf{\Phi} \mathbf{\Phi}^{\top})^{-1} \mathbf{\Phi} \mathbf{Y}^{\top}. \tag{6}$$

$$\frac{1}{1000} = \frac{1}{1000} = \frac{1$$



If $\Phi\Phi^{\top}$ is a singular matrix, the pseudo-inverse can be used:

where † denotes the pseudo-inverse of matrix.

• The output of the RBF network, for either the training or test data, is:

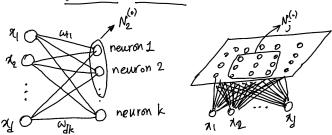
$$\hat{\mathbf{Y}} = \mathbf{W}^{\top} \mathbf{\Phi} = ((\mathbf{\Phi} \mathbf{\Phi}^{\top})^{-1} \mathbf{\Phi} \mathbf{\nabla})^{\top} \mathbf{\Phi} = (\mathbf{\Phi}^{\top})^{-1} \mathbf{\Phi} \mathbf{\Phi}^{\top})^{-1} \mathbf{\Phi}. \quad (8)$$

$$(AB)^{T} = B^{T}A^{T}$$
 $(AB)^{-1} = b^{-1}A^{-1}$

Self-Organizing Map

Self-Organizing Map

- Self-Organizing Map (SOM) is a neural network with one layer. It is used for unsupervised clustering, where the name "self-organizing" comes from.
- It was proposed by <u>Teuvo Kohonen</u> in <u>1982</u> [4]; therefore, it is also called the <u>Kohonen</u> network [5].
- It is one layer connecting $\mathbf{x} = [x_1, \dots, x_d]^{\top} \in \mathbb{R}^d$ to k neurons. Let w_{ij} denote the weight connecting x_i to the j-th neuron. Each neuron represents a cluster. SOM trains the weights to cluster the input data \mathbf{x} to one of the k clusters.
- The neurons can be put in 1D or 2D structure.
- Every neuron has a <u>neighborhood around it</u> in the <u>1D or 2D structure of neurons</u>. This neighborhood is decreased gradually during the training phase. Let $\mathcal{N}_j^{(\tau)}$ denote the neighborhood of the *j*-th neuron at iteration τ .



Self-Organizing Map

- Step 1 of training: Initialize all weights to small random values. Set all neighborhoods $\{\mathcal{N}_j^{(0)}\}_{j=1}^k$ to half of the neuron structure grid. Set the initial learning rate $\eta^{(0)}$ to a number in range (0,1].
- Step 2 of training: Select one the input data points, $\mathbf{x} = [x_1, \dots, x_d]^\top$, and feed it to the network. Select the wining neuron z by:

$$\longrightarrow \text{(2)}:=\arg\min_{i=1}^{d}||\underbrace{\mathcal{S}_{i}}-\mathbf{v}_{i}||_{2}\cdot||_{2}\cdot||_{2}\cdot||_{2}$$

• Step 3 of training: Update the weights of the neurons in the neighborhood of the winning neuron z:

$$w_{ij}^{(\tau+1)} := \begin{cases} w_{ij}^{(\tau)} + \eta^{(\tau)}(x_i - w_{ij}^{(\tau)}) & \text{if } j \in \mathcal{N}_z^{(\tau)} \\ w_{ij}^{(\tau)} & \text{Otherwise,} \end{cases}$$
(10)

for all $i \in \{1, ..., d\}$.

• Step 4 of training: Decrease the learning rate and the neighborhoods:

$$\sqrt{\eta^{(\tau+1)}} := \eta^{(0)} (1 - \frac{\tau}{t}),
\sqrt{\mathcal{N}_j^{(\tau+1)}} := \mathcal{N}_j^{(\tau+1)} / 2, \quad \forall j \in \{1, \dots, k\},$$
(11)

where t denotes the total number of training iterations.

• Step 5 of training: Increase τ and go to step 2.

Acknowledgment

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References

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